

Adobe Premiere Pro CS6 & CC - Essential Keyboard Shortcuts

Windows | Mac | Universal

Basic/Universal Shortcuts

Windows	Mac	Function
Ctrl + C	Cmd + C	Copy
Ctrl + X	Cmd + X	Cut
Ctrl + V	Cmd + V	Paste
Ctrl + Z	Cmd + Z	Undo
Ctrl + Shift + Z	Cmd + Shift + Z	Redo
Ctrl + A	Cmd + A	Select All
Ctrl + Shift + A	Cmd + Shift + A	Unselect All

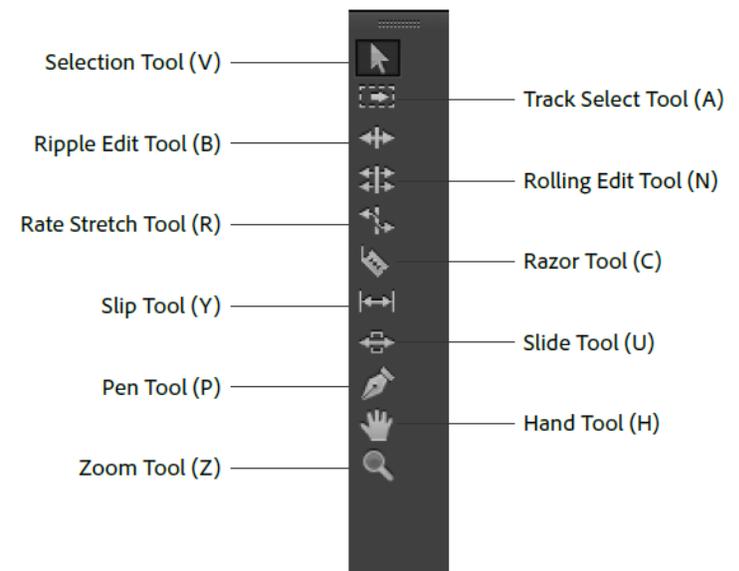
Playback and Navigation

Spacebar	Play/Stop
Enter	Render
J, K, L	Rev, Play, Fwd
← → (L/R Arrows)	Move one frame -/+
↑ ↓ (U/D Arrows)	Move to next/prev. cut
Home	Move to Start
End	Move to End
=	Zoom In on Timeline
-	Zoom Out on Timeline
~ (Tilde button)	Selected Panel View Full Screen
Ctrl + ~ (Tilde button)	Selected Panel View Cinema Mode

Source Monitor Editing

I	Mark In Point
O	Mark Out Point
Ctrl + Shift + X Cmd + Shift + X	Clear In and Out Points

Timeline Editing Tools



Multi-Camera Editing

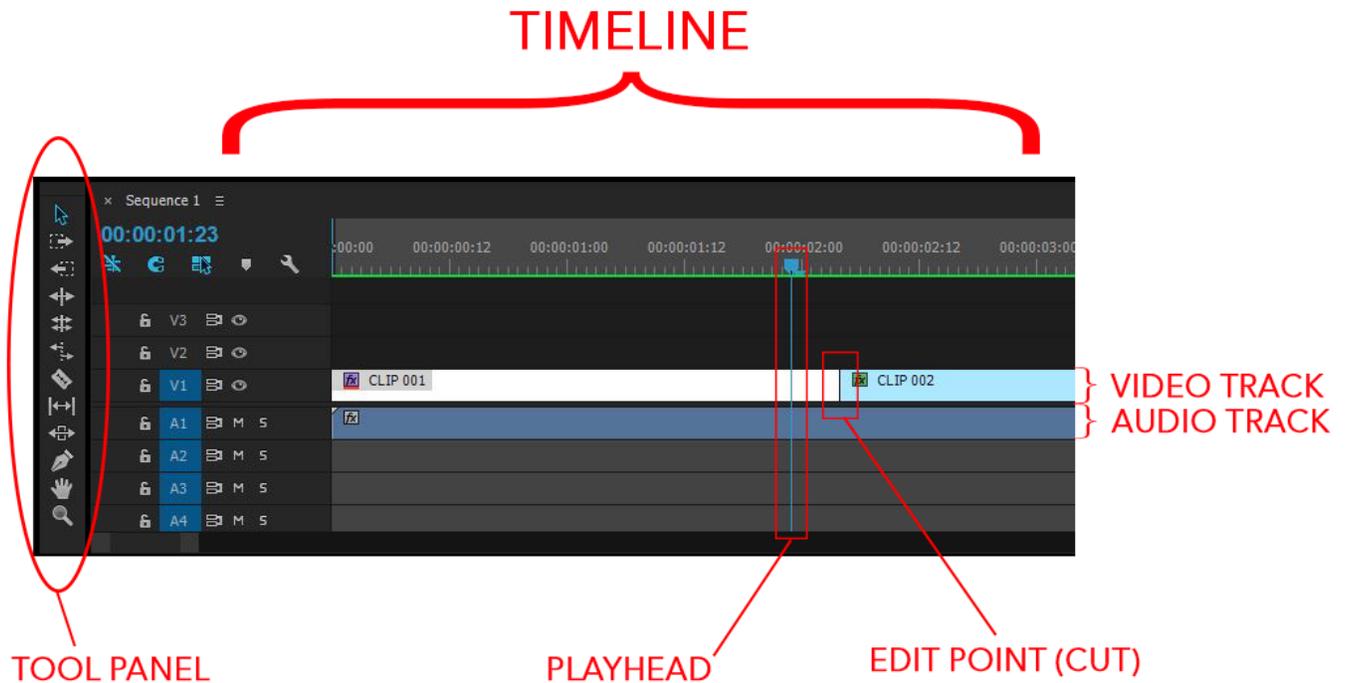
Ctrl + # Cmd + #	Cut to Camera #
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Replace # with an actual number.

Other Editing Shortcuts

Alt(option) + drag clip	Copies Clip On Timeline <i>Use on clips on the timeline</i>
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TERMS YOU SHOULD KNOW



Timeline - Where you assemble your clips to build your scene or movie

Playhead - The vertical line that shows where you are in your timeline

Tracks - Rows in your timeline where you can place your clips and layer them

Cut - When you cut or slice a clip into two clips, creating an edit point

Edit Point - The place where two different clips meet

Source Monitor - The viewer where you can play back individual, unedited clips from your footage

Program Monitor - The viewer where you watch your assembled and edited timeline

 Select Tool	This default tool allows you to select clips on your timeline
 Track Select Tool	This selects all the clips on a track from your cursor onward
 Ripple Edit Tool	This automatically closes the gaps in your timeline, or creates more room in your timeline, whenever you trim or extend a clip
 Blade/Razor Tool	Cuts/slices a clip into multiple clips
 Zoom Tool	This magnifies your timeline by zooming in, or widens your view of the timeline by zooming out
 Rolling Edit Tool	This moves the location of an edit point between two clips without adding or subtracting from the overall length of the timeline

NAVIGATION (MOVING AROUND YOUR TIMELINE)

KEY	ACTION / TOOL	DESCRIPTION
Z	Zoom In	Zooms into your timeline at the position of your playhead 
SHIFT + Z	Zoom Out	Zooms out of your timeline at the position of your playhead 
A	Go to Previous Edit Point	Your playhead will automatically jump to the previous edit point from its current position
S	Go to Next Edit Point	Your playhead will automatically jump to the following edit point from its current position
E	Step Back 1 Frame	Moves the playhead backward along your timeline one frame at a time.
R	Step Forward 1 Frame	Moves the playhead forward along your timeline one frame at a time.
SHIFT + E	Step Back Many Frames	Moves the playhead backward along your timeline multiple frames at a time. You can set the number of frames when customizing your keys. We usually set it at 5.
SHIFT + R	Step Forward Many Frames	Moves the playhead forward along your timeline multiple frames at a time. You can set the number of frames when customizing your keys. We usually set it at 5.
G	Selection Tool	Automatically equips the "Select" or Arrow tool 
SHIFT + G	Track Select Forward Tool	Automatically equips the "Track Select" tool 

COMMANDS (ACTUALLY DOING STUFF TO YOUR FOOTAGE)

KEY	ACTION / TOOL	DESCRIPTION
B	Add Edit	Wherever your playhead is in the timeline, this will automatically create a cut/edit at that point on the selected track
SHIFT + B	Add Edit to All Tracks	Wherever your playhead is in the timeline, this will automatically create a cut across all tracks at that point
V	Insert	This takes the clip you've selected from a piece of footage and inserts it into your timeline at the playhead, moving forward all the existing footage past the playhead to make room for the new clip

SHIFT + V	Overwrite	This takes the clip you've selected from a piece of footage and places it into your timeline at the playhead, replacing any existing footage of the same length in that location (the remaining footage is not moved)
F	Ripple Trim Next Edit to Playhead	This trims the end of a selected clip, and automatically brings the next edit point to the playhead, closing any gaps left by the trim
D	Ripple Trim Previous Edit to Playhead	This trims the beginning of a selected clip, and brings the new trim and remaining footage to the previous edit point, closing any gaps left by the trim

FINE TUNING (*FINESSING AND POLISHING YOUR EDITS*)

KEY	ACTION / TOOL	DESCRIPTION
T	Trim Edit	This automatically brings up the Trim Tool at the selected edit point in your timeline, as well as your program monitor.
SHIFT + T	Toggle Trim Type	This allows you to toggle between the different trim tool options to select the one you wish to use
Q	Trim Backward	Once you've selected your trim tool, this moves the selected trim point backward by 1 frame
W	Trim Forward	Once you've selected your trim tool, this moves the selected trim point forward by 1 frame
SHIFT + Q	Trim Backward Many	This moves the selected trim point backward by multiple frames (you can customize the number)
SHIFT + W	Trim Forward Many	This moves the selected trim point forward by multiple frames (you can customize the number)
X	Nudge Clip Selection Left One Frame	This allows you to nudge an entire selected clip backward along your timeline 1 frame at a time
C	Nudge Clip Selection Right One Frame	This allows you to physically nudge an entire selected clip forward along your timeline 1 frame at a time
SHIFT + X	Nudge Clip Selection Left (X) Frames	This allows you to physically nudge a selected clip backward along your timeline multiple frames at a time
SHIFT + C	Nudge Clip Selection Right (X) Frames	This allows you to physically nudge a selected clip forward along your timeline multiple frames at a time
SHIFT + A	Nudge Clip Selection Up	This allows you to move a selected clip to the track above it
SHIFT + S	Nudge Clip Selection Down	This allows you to move a selected clip to the track below it